

Steve Burke | Composer

Steve studied composition at King's College London, and the Royal College of Music, where he received his Masters Degree (MMus RCM). Also studying conducting, orchestration, and piano at the Royal Academy of Music. He took up an offer to join the Music Department at video games developer

Rare Ltd. (Microsoft Studios) in early 2001. Since starting at Rare, he has worked as a Composer, Sound Designer, and Music Producer On video game projects of Rare, Nintendo, and Microsoft. In August 2009, he left Rare to work as a freelance music composer.

Nominated for several music awards including the Academy of Interactive Arts and Sciences (AIAS) Nomination for Outstanding Achievement in Original Musical Composition, and composed music for a BAFTA nominated video game score. His 10mins of music and sound effects to Xbox Live Avatars will be heard by over eighty million Xbox 360 owners, and is pre-installed on every Xbox 360 console. Also this music is pre-installed on the new Xbox One console, on the dashboard.

Nile Rodgers, founder of Sumthing Else Music Works and producer for the Kameo Soundtrack CD, said; "Steve Burke, The City of Prague Philharmonic Orchestra and the King's Choir are channeling the 'Elements of Power.' The soundtrack for Kameo is magical".

In 2010, the hip-hop supergroup Army Of The Pharaohs released their latest album The Unholy Terror, in which they sampled music from the Kameo score and based the track "Spaz Out" on Steve's orchestral music (Hero's Theme from Kameo: Elements of Power). This album went on to be one of iTunes Best Hip Hop Albums of 2010, which has helped take the video game score to a whole new audience.

Outside video games, Steve has composed music for tv, film, cinema trailers, and an award winning animated short film.

Credits

Fable Heroes (Xbox LIVE Arcade, Developed by Lionhead Studios and Microsoft Corporation)

Music

<http://www.lionhead.com/games/fable-heroes>

Fusion Genesis (Xbox LIVE Arcade, Developed by Starfire Studios)

Music

Download the complete soundtrack (39 Tracks, 1hr 22mins, in MP3 format) here:

http://www.steveburkemusic.com/FusionGenesis/Fusion_Genesis_Soundtrack.zip

Kameo: Elements of Power (Xbox 360, Developed by Rare Ltd.)
Music and Sound Effects. Audio Lead on Project. Soundtrack CD available to buy from Amazon.com

Academy of Interactive Arts and Sciences (AIAS) Nomination for Outstanding Achievement in Original Musical Composition

Viva Piñata (Xbox 360, Developed by Rare Ltd.)
Music/Sound Effects, including music to 21 of the Romance Dances, and supervising the orchestra recordings/mixing in Prague.
Nominated for the 2007 Video Game BAFTA for Best Original Score

Viva Piñata 2: Trouble in Paradise (Xbox 360, Developed by Rare Ltd.)
Music/Sound Effects, 21 of the Romance Dances, voice over director for Leafos and Giardinaro.

Credits

Xbox Live Avatars (Xbox 360, Developed by Rare Ltd. And Microsoft Corporation)

Music/Sound Effects/Audio Lead.

The Xbox Avatars are part of the Xbox 360 dashboard, first made available to users on Nov 18th, 2008. Every Xbox 360 comes pre-installed with this, which include Steve's music and sound effects for the Avatar Editor. With over 80 million Xbox 360 consoles sold, Steve's distinctive music is the branding sound for the Xbox Avatars around the world. You can read more about the Avatars in the Kotaku interview. Check out the "Music" paragraph:

<http://kotaku.com/#!5269441/the-untold-story-of-the3xbox-360-avatars>

On 22nd November 2013, the Xbox One console was released by Microsoft. This also comes pre-installed with Steve's music on the dashboard.

Jetpac Refuelled (Xbox Live Arcade, Xbox 360, Developed by Rare Ltd.) Music, Sound Effects.

Banjo Kazooie: Nuts & Bolts (Xbox 360, Developed by Rare Ltd.)
Sound Effects. Game characters voiced by Steve...Boggy, Boggy's Kids, Bolles, Fat Banjo, King Jingaling, Lord Of Games, Minjo, Mr. Fit, Mr. Patch,
Mumbo, Pikelet, Penguins and Penguin Kids from Showdown Town.

Credits

Perfect Dark Zero (Xbox 360, Developed by Rare Ltd.)

Field recording of gun sounds in Idaho for use in the game.

Music&Sound Effects to the opening corporate Rare Logo sequence.

Additional in-game voices.

Conker: Live and Reloaded (Xbox, Developed by Rare Ltd.)

Field recording, Vocal performer.

Starfox Adventures (Game Cube, Developed by Rare Ltd.)

Additional Musician.

Viva Pinata TV cartoon show

Steve's music is used in the 4Kids TV show.

Website: <http://www.steveburkemusic.com>